

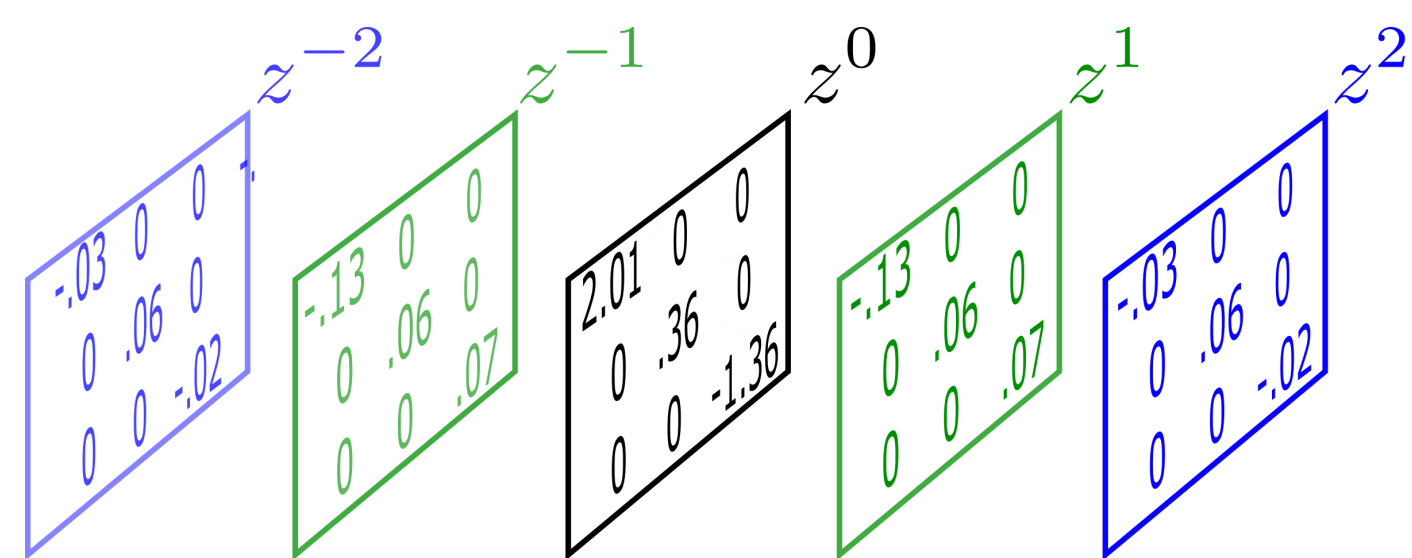


## Summary

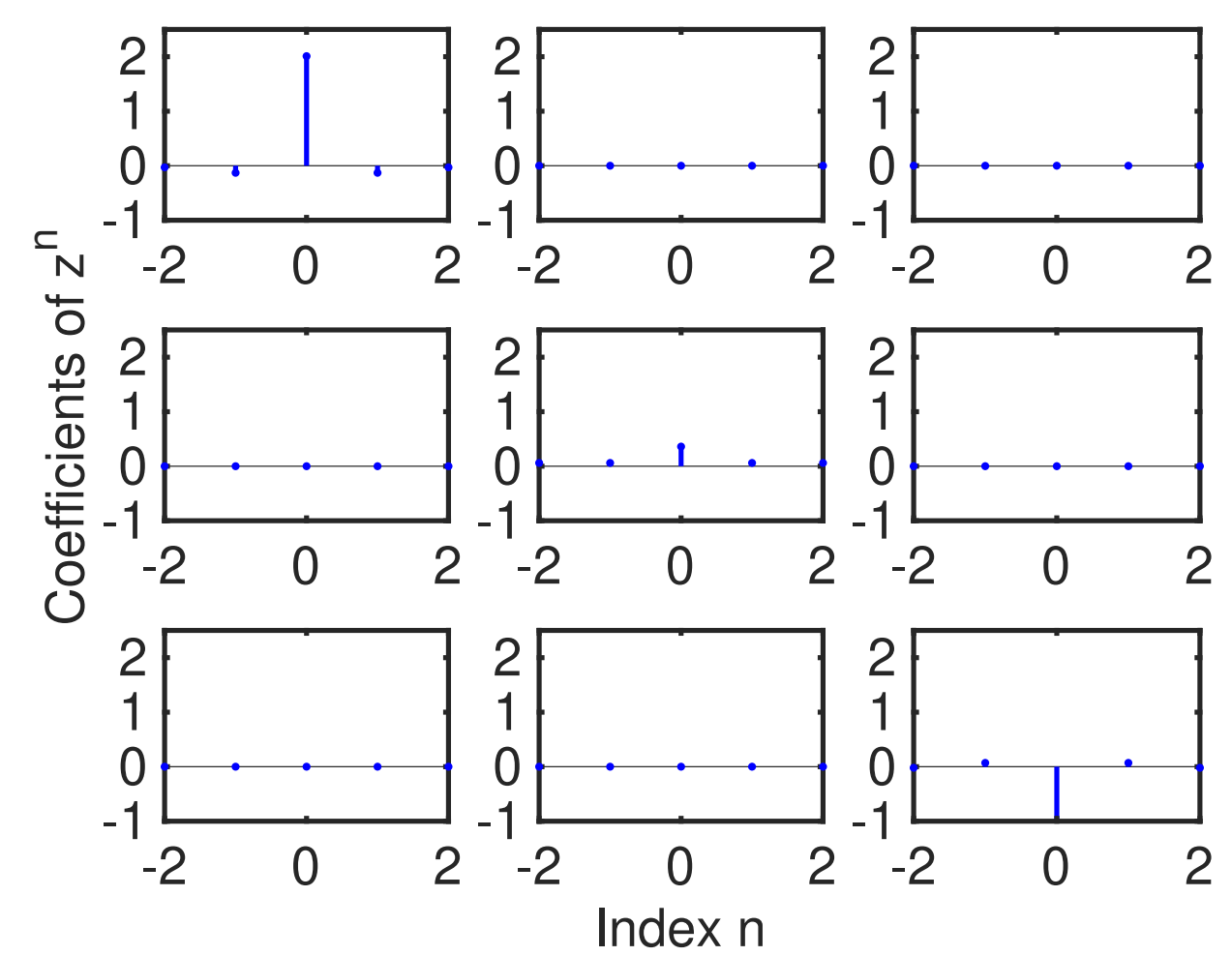
- PEVD-based speech enhancement algorithm [1], which is designed for noise reduction, is also effective for dereverberation
- PEVD algorithm retains the early and suppresses the late reflections
- Completely blind and unsupervised approach, no noise estimation
- No noticeable artifacts

## What is a Polynomial Matrix?

### Polynomial with matrix coefficients



### Matrix with polynomial elements



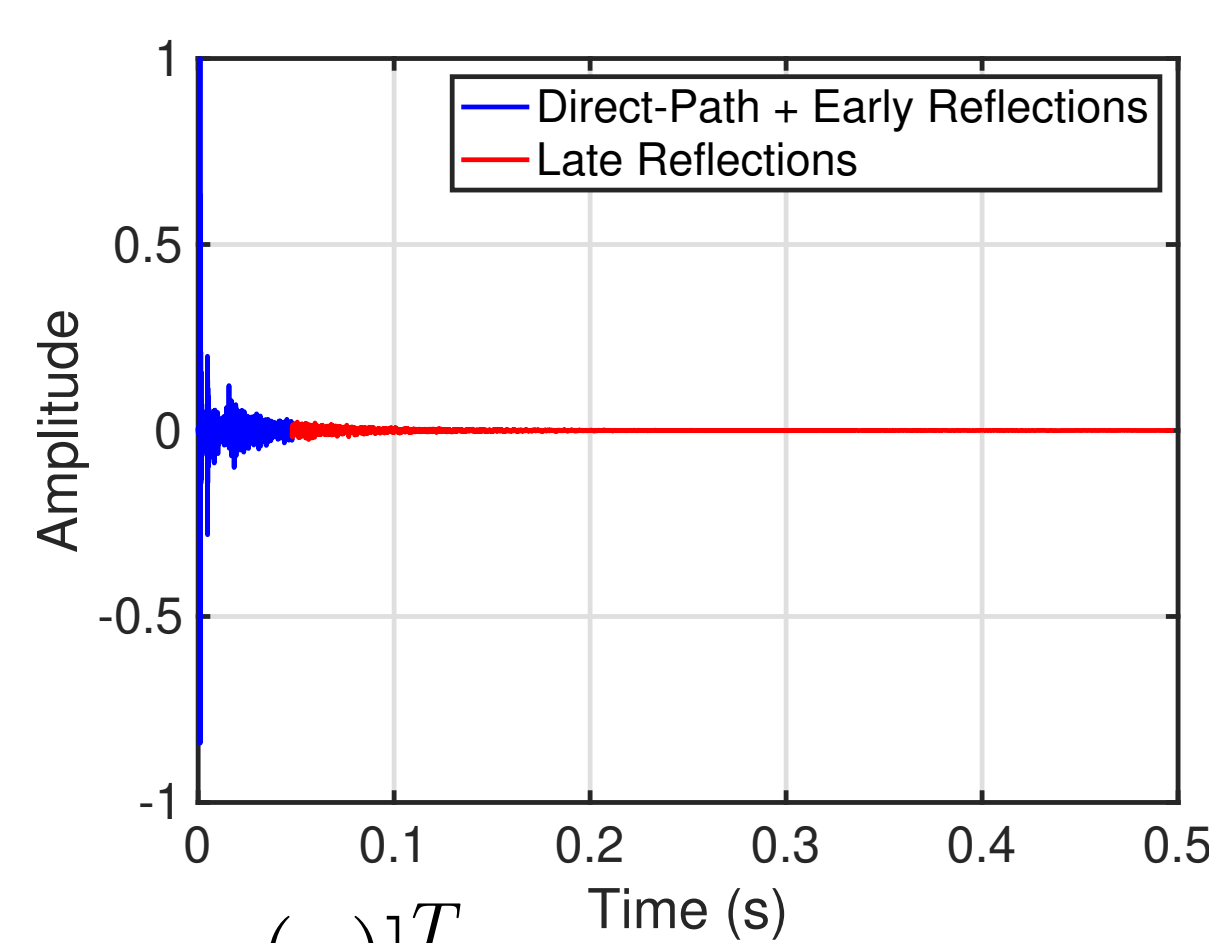
## How do Polynomial Matrices Arise?

### Multichannel Reverberant Signal Model:

$$x_m(n) = \mathbf{h}_m^T \mathbf{s}_0(n) + v_m(n) \\ = \tilde{s}_m(n) + \tilde{v}_m(n)$$

From  $M$  Sensors:

$$\mathbf{x}(n) = [x_1(n), x_2(n), \dots, x_M(n)]^T$$



Space-time Covariance Matrix, assuming stationarity, is:

$$\mathbf{R}_{\mathbf{xx}}(\tau) = \mathbb{E}[\mathbf{x}(n)\mathbf{x}^H(n-\tau)]$$

Para-Hermitian Polynomial Matrix:

$$\mathbf{R}_{\mathbf{xx}}(z) = \sum_{\tau=-W}^W \mathbf{R}_{\mathbf{xx}}(\tau) z^{-\tau}$$

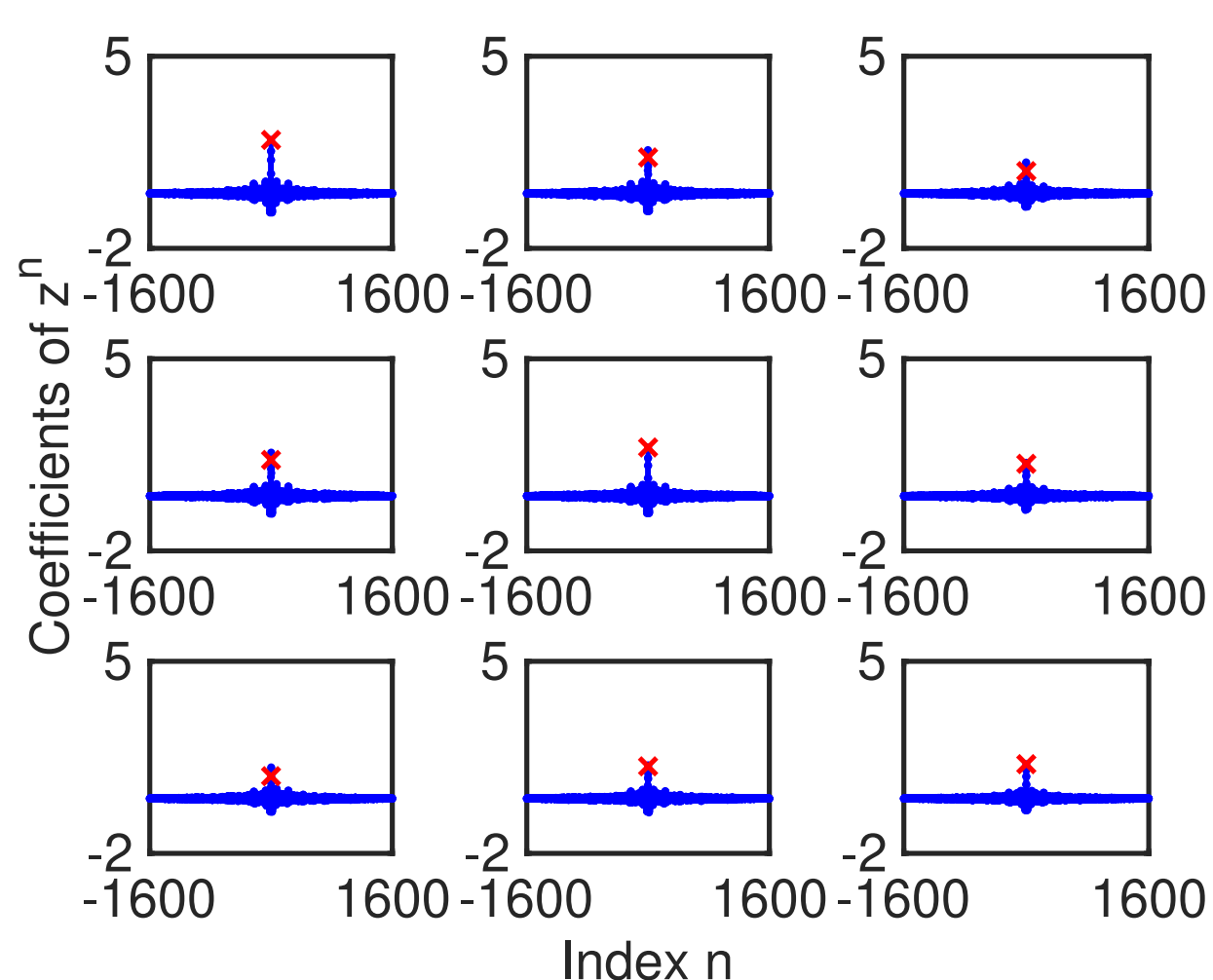
## Polynomial Eigenvalue Decomposition (PEVD)

The PEVD of  $\mathbf{R}_{\mathbf{xx}}(z)$  is [2]:

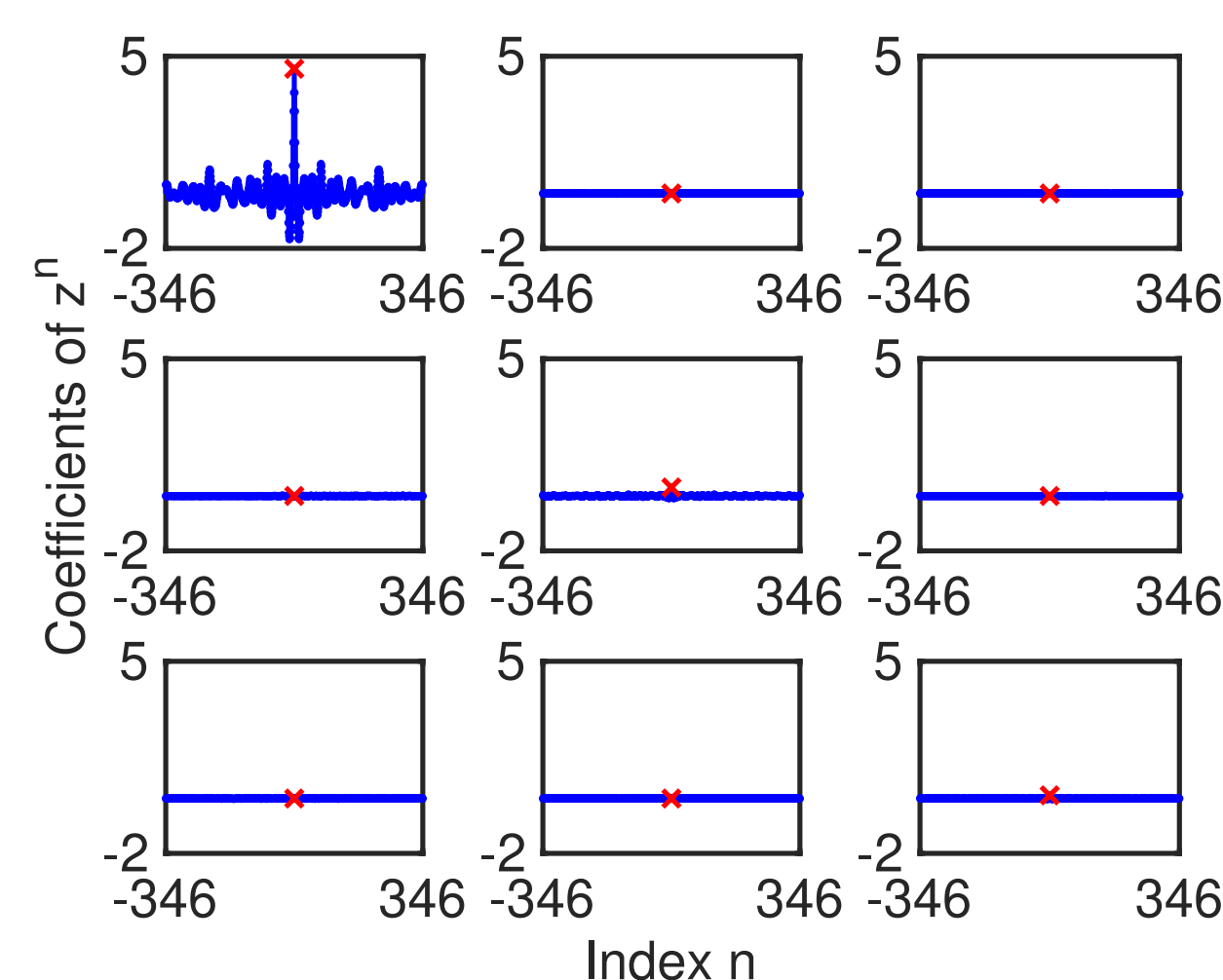
$$\mathbf{R}_{\mathbf{xx}}(z) \approx \mathbf{U}^P(z) \mathbf{\Lambda}(z) \mathbf{U}(z) \\ = \left[ \begin{array}{c|c} \mathbf{U}_s^P(z) & \mathbf{U}_v^P(z) \end{array} \right] \left[ \begin{array}{c|c} \mathbf{\Lambda}_s(z) & \mathbf{0} \\ \mathbf{0} & \mathbf{\Lambda}_v(z) \end{array} \right] \left[ \begin{array}{c} \mathbf{U}_s(z) \\ \mathbf{U}_v(z) \end{array} \right]$$

with orthogonal signal,  $\{\cdot\}_s$  and noise subspaces,  $\{\cdot\}_v$ .

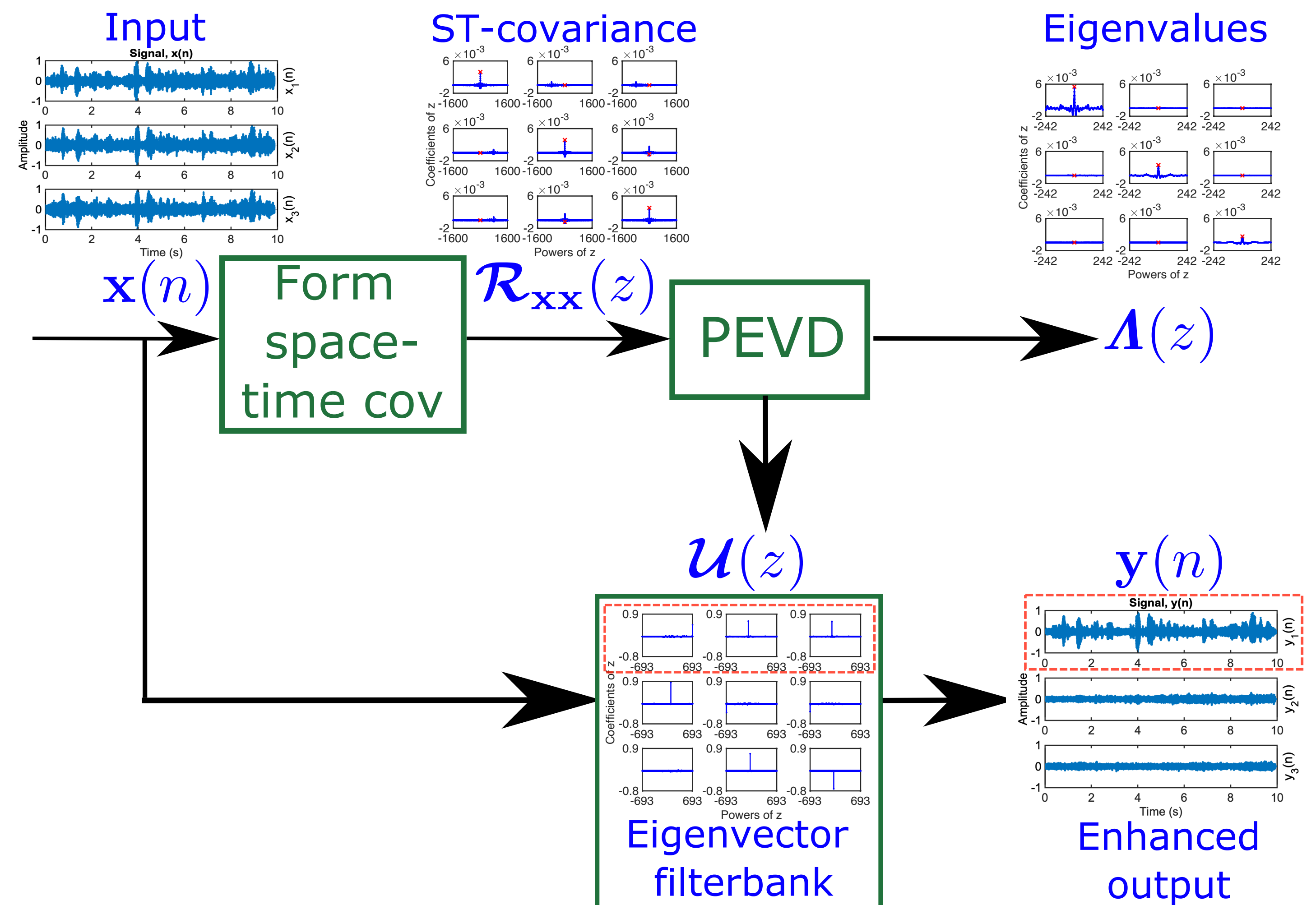
### $\mathbf{R}_{\mathbf{xx}}(z)$ Example



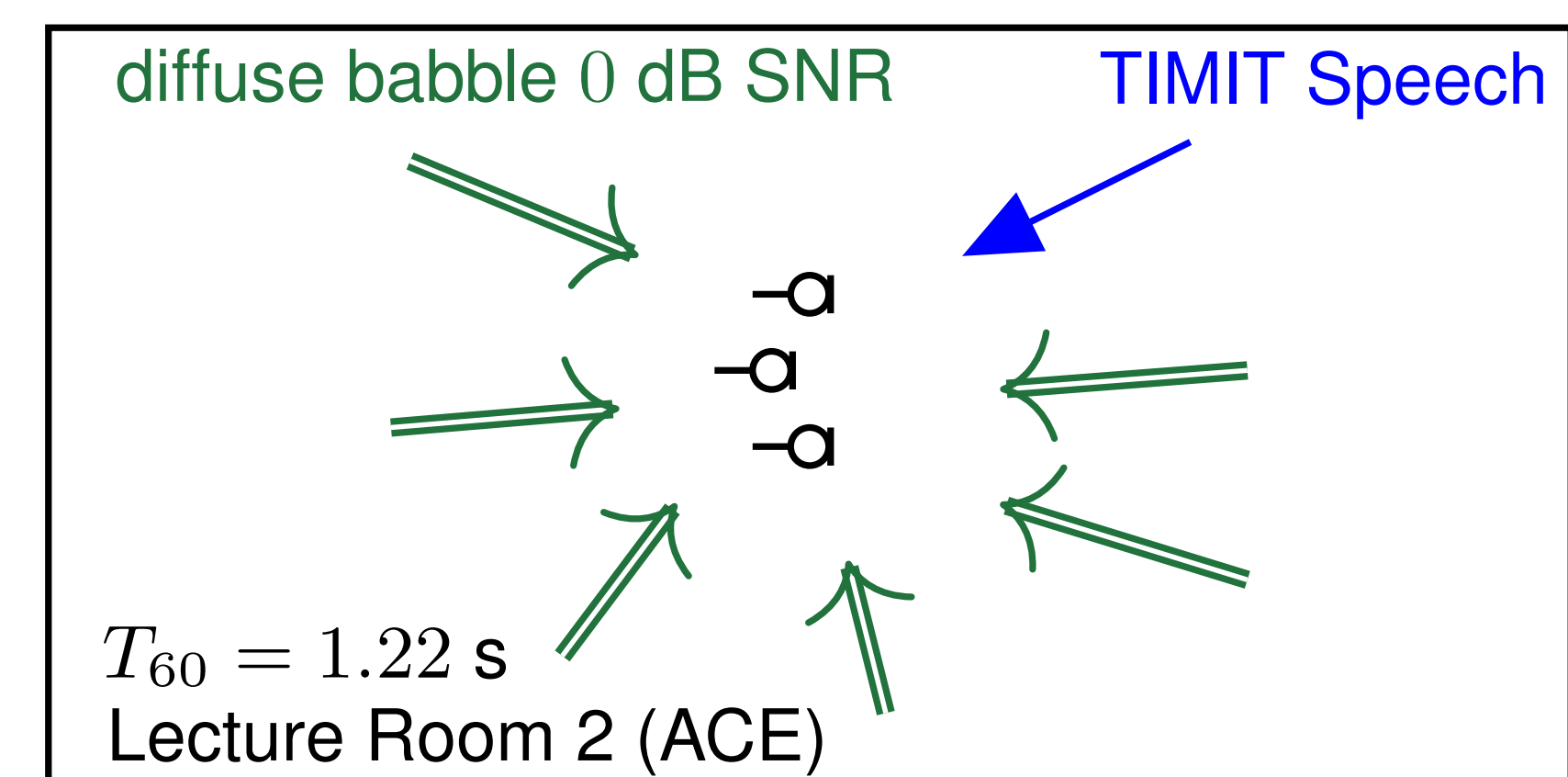
### Eigenvalue, $\mathbf{\Lambda}(z)$



## PEVD-based Speech Enhancement Algorithm [1]



## Experiment Setup: Reverberant Speech in Noise



### Comparative Algorithms

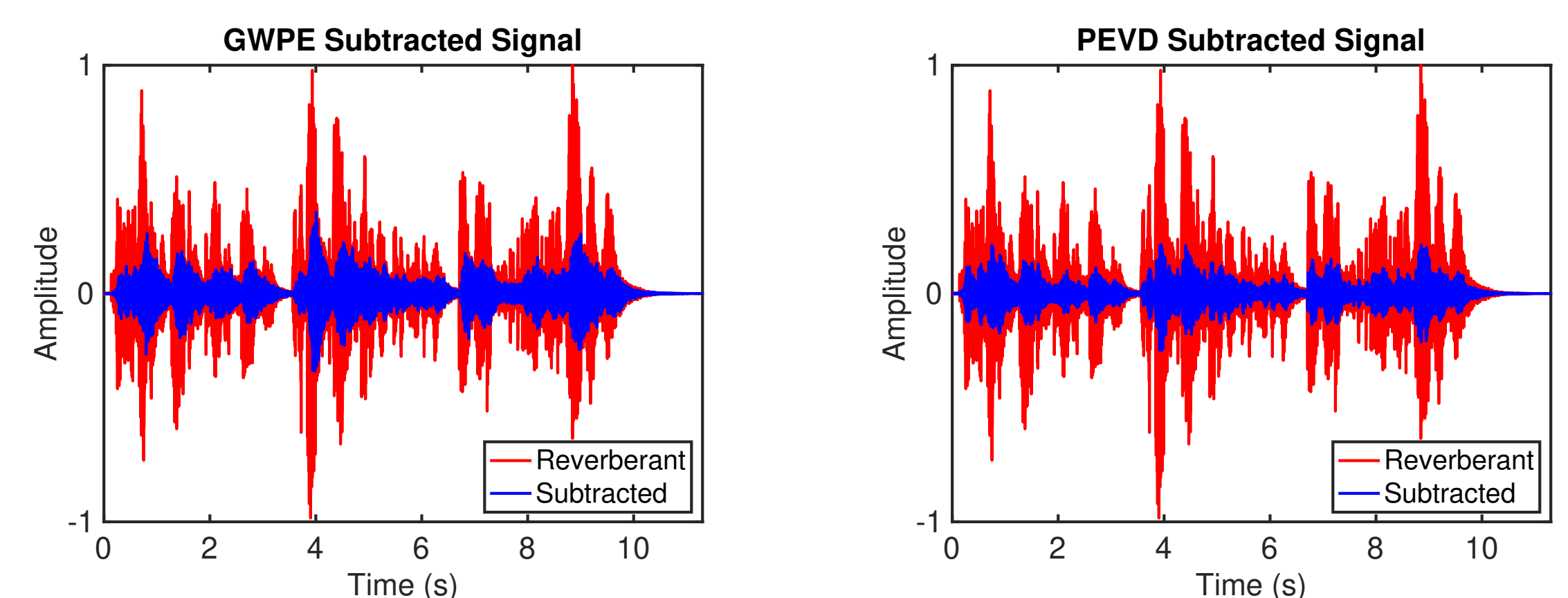
1. Generalized Weighted Prediction Error (GWPE)
2. Multichannel Subspace (MCSUB) - Uses an EVD
3. Oracle Multichannel Wiener Filter (OMWF) - Given clean speech

### Evaluation Measures

- Normalized Signal to Reverberant Ratio (NSRR)
- Bark Spectral Distortion (BSD)
- Frequency-weighted Segmental SNR (FwSegSNR)
- Perceptual Evaluation of Speech Quality (PESQ)

## Simulation Results

Comparison of GWPE and PEVD processing in noise-free Lecture Room 2:



Dereverberation Performance for 0 dB Babble Noise in Lecture Room 2:

Algorithm	$\Delta$ NSRR	$\Delta$ BSD	$\Delta$ FwSegSNR	$\Delta$ PESQ
GWPE	0.22 dB	-0.12 dB	0.28 dB	0.05
MCSUB	-3.29 dB	0.21 dB	0.64 dB	0.21
OMWF	0.26 dB	-0.25 dB	3.12 dB	<b>0.29</b>
PEVD	<b>5.38 dB</b>	<b>-0.52 dB</b>	<b>3.56 dB</b>	0.20

Listening examples are available at [3].

## References

- [1] V. W. Neo, C. Evers, and P. A. Naylor, "PEVD-based speech enhancement in reverberant environments," in *Proc. IEEE ICASSP*, 2020, pp. 186–190.
- [2] J. G. McWhirter, P. D. Baxter, T. Cooper, S. Redif, and J. Foster, "An EVD algorithm for para-Hermitian polynomial matrices," *IEEE Trans. Signal Process.*, vol. 55, no. 5, pp. 2158–2169, May 2007.
- [3] V. W. Neo, C. Evers, and P. A. Naylor, *Speech dereverberation of a polynomial-EVD subspace approach*, Aug. 2020. [Online]. Available: <https://www.commsp.ee.ic.ac.uk/~sap/pevddrb> (visited on 01/01/2021).